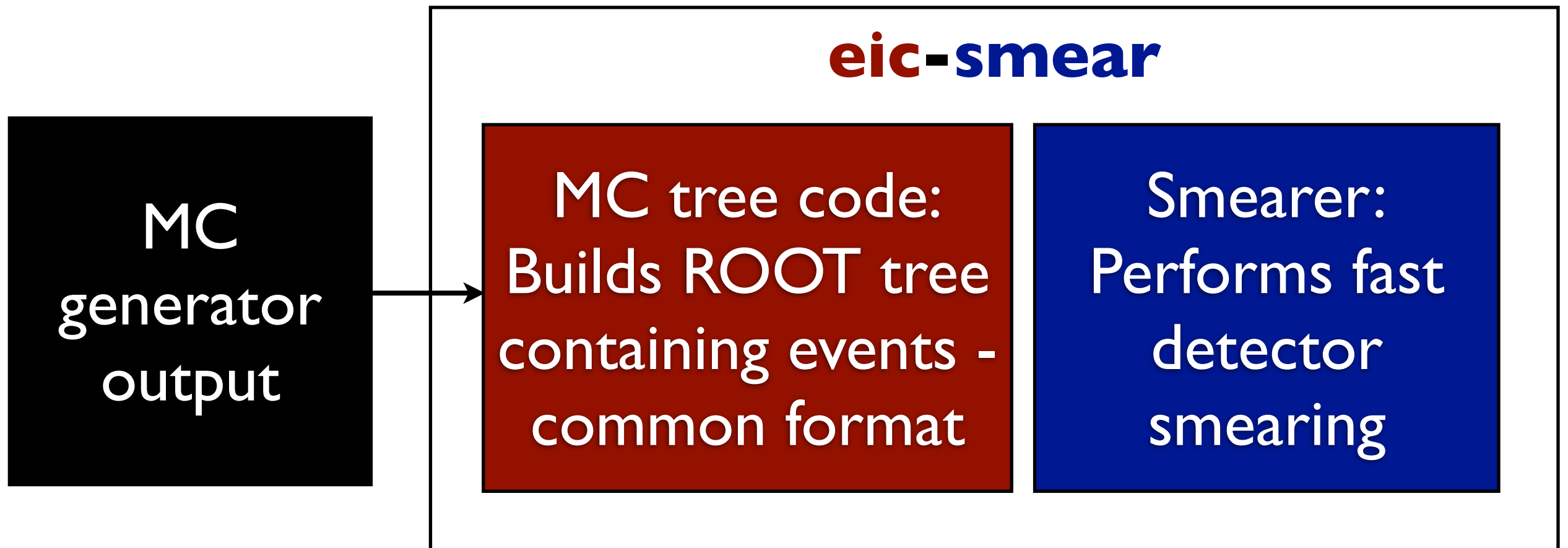


# eic-smear overview

EIC task force meeting  
Thomas Burton  
14th August 2014

- **What is it?**
- **... and what is it not?**
- **How to use it**
- **Ask me anything - 'cause it's your last chance :D**



- **C++** code using **ROOT**
- Builds with **configure/Make** or **CMake**
- Stable version 1.0.3 works on Linux, OS X 10.6+
- Single **libeicsmear.so**
- Think of it as a “tool kit” rather than a standalone programme

# MC tree code

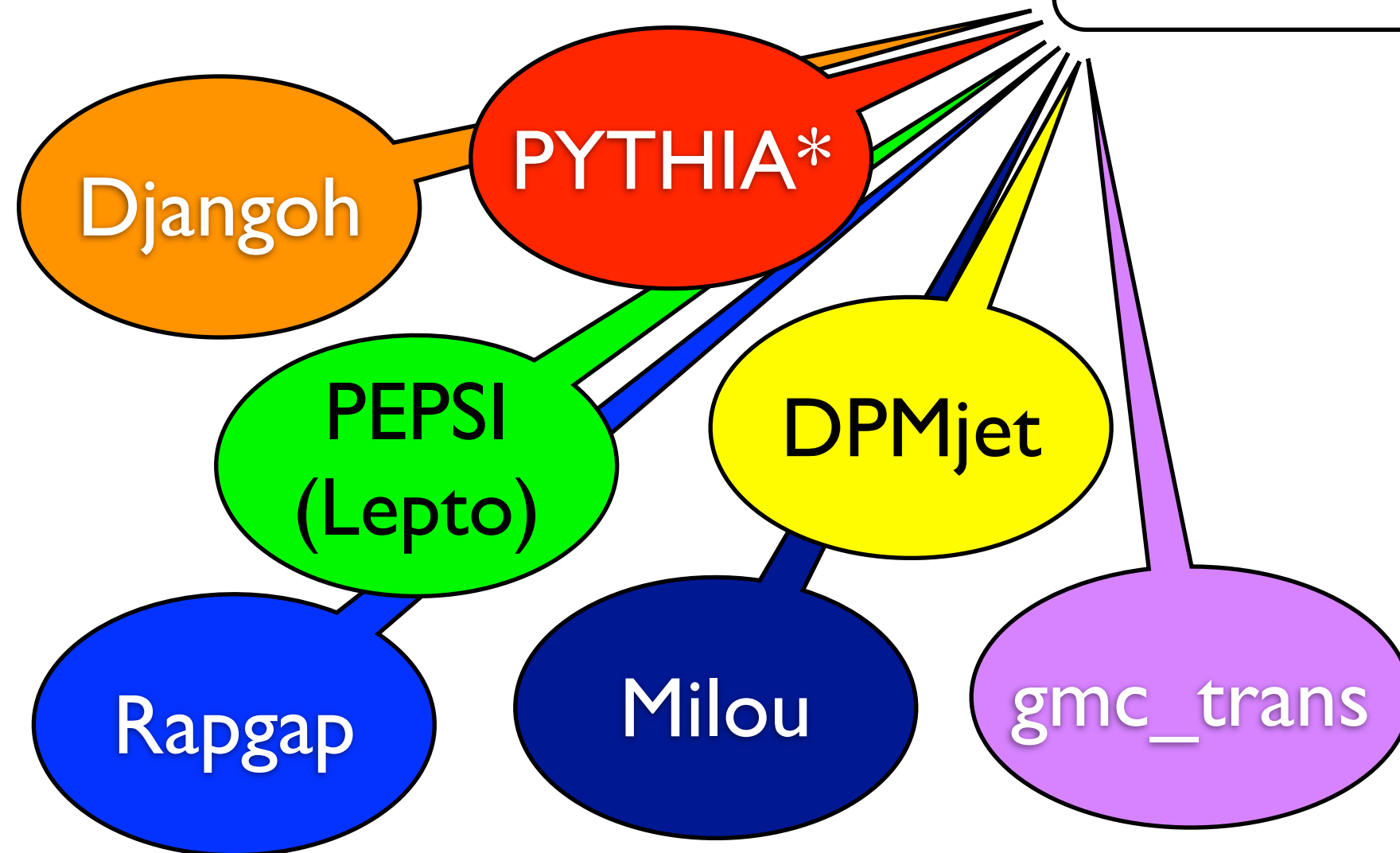
# Event classes

(almost) all code is in  
“**erhic**” namespace

Base DIS event

$x$ ,  $Q^2$ ,  $y$ ,  $W^2$ ,  $v$ ,  
track list

defines  
common  
format



Event class  
for each  
generator  
adds specific  
data

\*Also some p+p support,  
but only basic

**Standard format:** macros can analyse  
different generators **without change**

# Common ASCII format

<generator name> EVENT FILE **6-line file header**

=====

<generator-specific event variable names>

=====

Track variable names

=====

0 <generator-specific event data>

=====

1 KS KF parent child1 childN px py pz E m x y z

2 KS KF parent child1 childN px py pz E m x y z

...

N KS KF parent child1 childN px py pz E m x y z

===== Event finished =====

... <repeat event structure>

**(N<sub>tracks</sub>+3)-line event**

<https://wiki.bnl.gov/eic/index.php/PYTHIA>

# Building a tree from ASCII file

ASCII file in  
standard format:  
header + tracks

Event class  
defines how to  
process header

Simple build process in ROOT:

```
BuildTree("file.txt",  
          outDir=".",  
          nEvents=-1);
```

ROOT  
file

Does file I/O,  
processes event  
header/tracks  
~1000 event/sec

Optional  
arguments

Yields "file.root" containing a TTree called "EICTree"

**This is all the end-user has to run**

(PYTHIA can also support direct ROOT output:  
<http://svn.racf.bnl.gov/svn/eic/Generators/pythiaeRHIC/>)

# Extensibility - adding an event

- What if you have a new generator?
  - ▶ Not supported natively
  - ▶ Maybe has its own output format
- Can define your own event class, inheriting from an eic-smear class
  - ▶ e.g. what if we want to add **Sartre** support?



Include eic-smear event header

Inherit your class from it.  
Provides basic DIS functionality -  $Q^2$ , x, y, track list etc.

Implement your own  
additional data and methods

```
#include "eicsmear/erhic/EventMC.h"

namespace erhic {
class EventSartre : public EventMC {
public:
    virtual ~EventSartre();
    explicit EventSartre(const sartre::Event& event);
    Int_t iEvent;    ///< Event index counting from 1
    Double32_t Q2;    ///<  $Q^2$  reported by Sartre
    Double32_t W;    ///< W reported by Sartre
    Double32_t t;    ///< t reported by Sartre
    Double32_t s;    ///< Squared centre-of-mass energy reported by Sartre
    Double32_t xpom;  ///< x-Pomeron reported by Sartre
    Double32_t beta;  ///<  $\beta$  reported by Sartre
    Double32_t pol;   ///< Polarisation, 0 = transverse or 1 = longitudinal
    Double32_t dmode; ///< Diffractive mode, 0 = coherent, 1 = Incoherent
    ClassDef(erhic::EventSartre, 1)
};
```

# Smearing

# What is(n't) it?

- Utility for smearing of MC output
- It's **NOT** a replacement for Geant!
- But, if you are asking...

“Given a (known) detector performance, how well can I measure some physics observable(s)?”

or

“If I need to measure X with to some precision, what detector performance do I need?”

... then maybe it is for you

# Architecture

- Originally written by Michael Savastio (student)
- Fast - thousands of events/second
- Smears
  - ▶ tracks: p, E, angle, ID
  - ▶ DIS kinematics: x, Q2, y
- **Not** specific to any generator
  - ▶ Same smearing specification works for **all** generator output that follows the common format

Output “ParticleMCS” track is stripped-down version of normal MC track

(almost) all code is in  
“**Smear**” namespace

# The idea

Has no “default behaviour”:  
you must define everything

(single) quantity,  
 $X$ , to smear:  
 $E, p, \theta, \varphi$

+

Function defining  
 $\sigma(X) =$   
 $f([E, p, \theta, \varphi])$

+

Acceptance  
for  $X$  in  
 $E, p, \theta, \varphi, p_T, p_Z$

||

**NOT** a “physical detector”:  
- Represents the **overall performance** in measuring a quantity.  
- Cannot “**overlap**” detectors

“Smearer”

“Smearer”

“Smearer”

“Smearer”

“Smearer”

“Detector”

# How to use it

- Write a ROOT script:

```
Smeared::Detector createDetector() {  
    // Resolution in momentum, sigma(P).  
    // sigma(P) = 0.4%P + 0.3%P^2.  
    Smeared::Device tracking("P", "0.004 * P + 0.003 * pow(P, 2)");  
    // Resolution in energy, sigma(E) = 14% * sqrt(E)  
    // 3rd argument == 1 -> smear only photons & electrons.  
    Smeared::Device emcal("E", "0.14 * sqrt(E)", 1);  
    // Add devices to a Detector.  
    Smeared::Detector detector;  
    detector.AddDevice(tracking);  
    detector.AddDevice(emcal);  
    return detector;  
}
```

Simple Devices  
define  $\sigma(X)$  via  
text string

- Smear your ROOT tree:

```
root[0] SmearTree(createDetector(), "mc.root", "smeared.root");
```

Handles event  
loop, file I/O

# Output

- Gives a new tree in common MC event format
  - scripts for MC events work on smeared events
  - Tree just named “Smeared”
  - Easy to analyse with TTree “friend” mechanism:

```
root [0] TFile mcFile("pythia.root");  
root [1] TTree* mcTree(NULL);  
root [2] mcFile.GetObject("EICTree", mcTree);  
root [3] mcTree->AddFriend("Smeared", "smeared.root");
```

- Only operates on **final-state** particles...

# Output

	MC	<i>Smeared</i>
Event 1	Q2, x, y	Q2, x, y
	Particle 1	<i>NULL</i>
	Particle 2	<i>NULL</i>
	Particle 3	<i>Particle 3</i>
	...	...
	Particle N	<i>Particle N</i>
Event 2	Q2, x, y	Q2, x, y
	Particle 1	<i>NULL</i>
	...	...

If a particle is  
1. not final-state\* OR  
2. not in the detector  
→ store NULL pointer  
otherwise store particle  
and smear its  
properties

- Keeps 1-to-1 matching between tracks in MC and smeared trees

\*exception: initial beam particles **are** copied



# Acceptance

- Each **Smearer** has an associated **Acceptance**
  - ▶ Acceptance is made of one or more “**Zones**”
  - ▶ Each Zone defines (p, E, theta, phi, ...) region
  - ▶ Zones needn't be contiguous
  - ▶ Particles are only accepted if they match at least one Zone
- By default accepts everything
- Can also define other acceptance criteria
  - ▶ “**Genre**” - hadronic, electromagnetic
  - ▶ **Charge** - neutral, charged

# Output - important note

- ▶ Different quantities may therefore have different acceptance e.g. smear
  - ▶ E for  $-4 < \eta < 4$
  - ▶ p for  $-3 < \eta < 3$
- ▶ Only smears quantities for which particle is in acceptance
- ▶ store zeros for quantities if particle outside acceptance
  - ▶ e.g. above, for particle at  $\eta = 3.5$
  - ▶ E will be smeared
  - ▶ p will store zero

# Other “Smearers”

- Extensible to more specialised devices
  - ▶ “Bremmstrahlung” class mimics electron energy loss by photon emission
  - ▶ Particle ID classes allow definition of a particle-misidentification matrix e.g. HERMES RICH

# Other “Smearers”

- Generic “tracker” class, implementing

intrinsic resolution

$$\left| \frac{dp}{p} \right|_i = \frac{p}{0.3 B_T} \frac{\sigma_{r\phi}}{(L')^2} \sqrt{\frac{720}{n+4}}$$

multiple scattering

$$\left| \frac{dp}{p} \right|_{MS} = \frac{1}{0.3 B_T} \frac{0.0136}{L \beta \cos^2(\gamma)} \sqrt{n_{rl}}$$

# Extensibility - define a smearer

```
#include <eicsmear/smeared/Smeared.h>
#include <eicsmear/erhic/VirtualParticle.h>
#include <eicsmear/smeared/ParticleMCS.h>

class HadronEnergy: public Smeared::Smeared {
public:
    HadronEnergy(double mean = 1., double sigma = 0., int genre = Smeared::kAll)
        : mMean(mean), mSigma(sigma) {
        Accept.SetGenre(genre);
    }
    virtual HadronEnergy* Clone(const char* = "") const {
        return new HadronEnergy(*this);
    }
    virtual void Smeared(const erhic::VirtualParticle& mc,
                        Smeared::ParticleMCS& smeared) {
        if(not Accept.Is(mc)) {
            return;
        } // if
        double energy = gRandom->Gaus(mMean * mc.GetE(), mSigma * mc.GetE());
        smeared.SetE(std::max(energy, 0.));
    }

protected:
    double mMean; //<! Mean multiplication factor
    double mSigma; //<! Width multiplication factor
    ClassDef(HadronEnergy, 0)
};
```

Hadron energy response in  
electromagnetic calorimeter

# Access and documentation

Read about it:

<https://wiki.bnl.gov/eic/index.php/Eic-smear> + links

Get it:

Just run directly from EIC nodes OR

Download tarballs from the above page + follow build instructions OR

svn checkout <http://svn.racf.bnl.gov/svn/eic/Utilities/eic-smear/trunk> eic-smear

Run it:

```
root[0] gSystem->Load("/path/to/libeicsmear");
```

This is done automatically if you run the EIC logon scripts:

<https://wiki.bnl.gov/eic/index.php/Computing>